VISUAL DESIGN 101 FOR YOUR ADVOCACY EFFORTS

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TODAY'S AGENDA

- What is Design?
- 5 Stages of a Project
- A Designer's Strategic Toolbox
- Putting it All Together

WHAT IS DESIGN? BREAKING DOWN SOME COMMON MYTHS

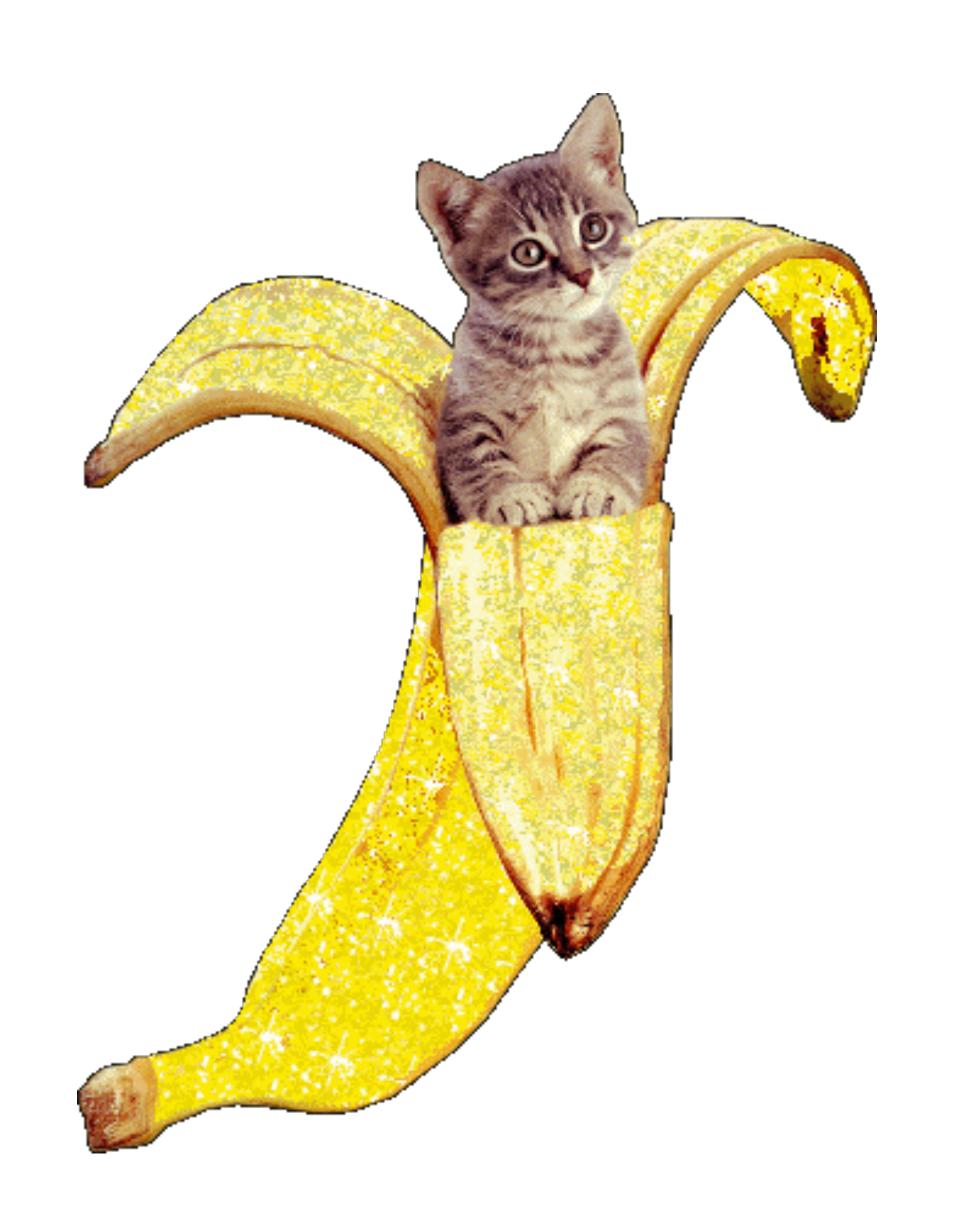


DESIGN MYTH #1

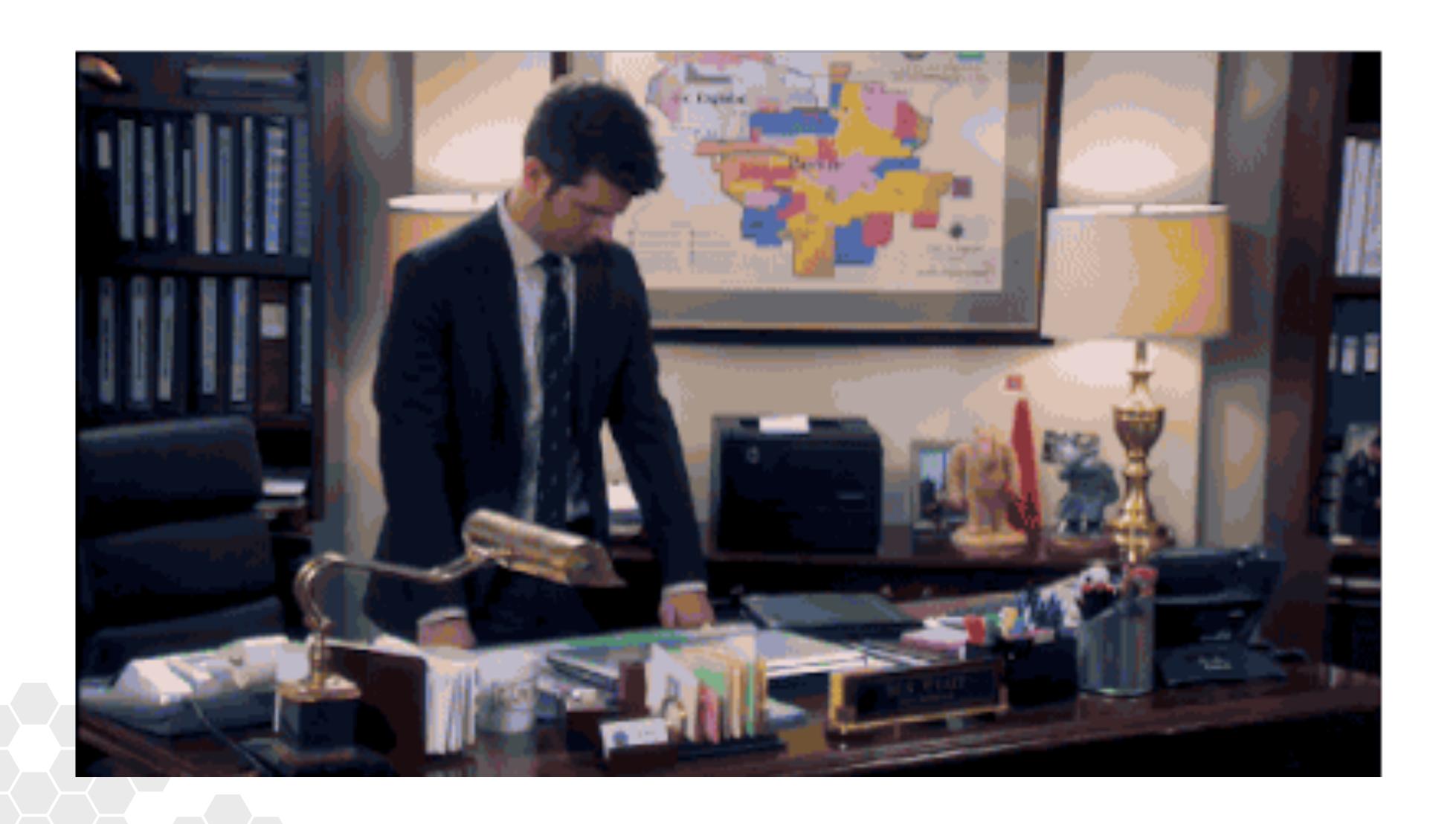
Design is about making things pretty.



LIKE THIS



OR MAYBE THIS



PRO TIP: FORM FOLLOWS FUNCTION

Design is about organizing and communicating information clearly through the use of visuals.

It's about enhancing content, not decorating it.



DESIGN MYTH #2

Design is a fluffy and magical process.



DESIGN IS A LITTLE OF THIS



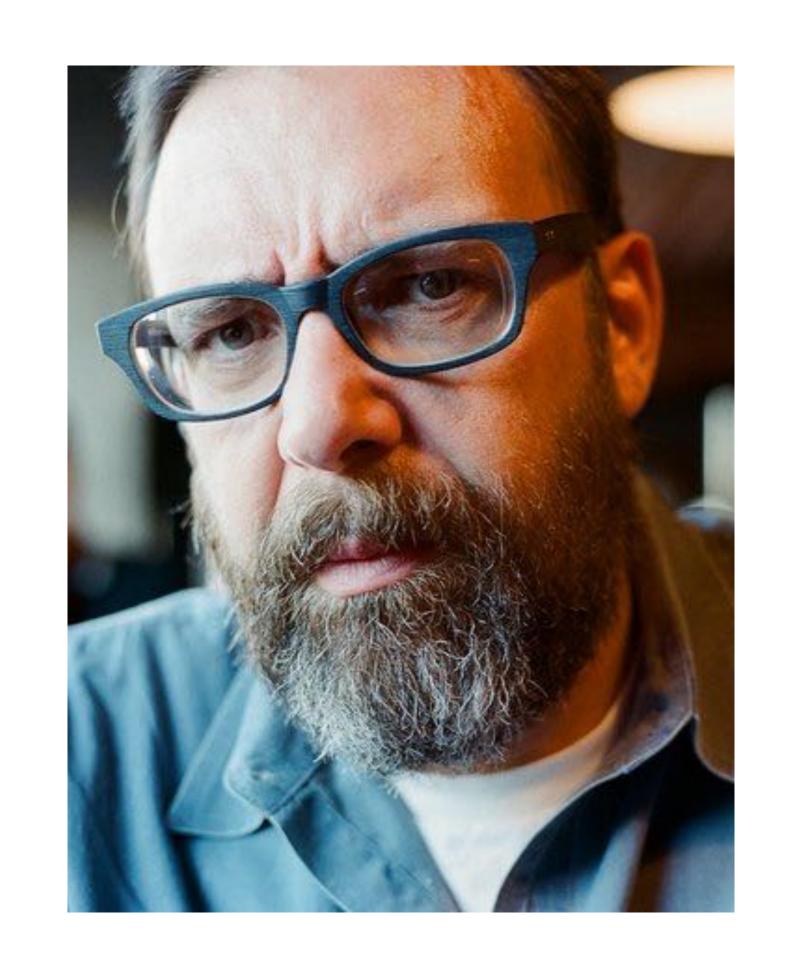
SOME OF THIS



AND A WHOLE LOT OF THIS

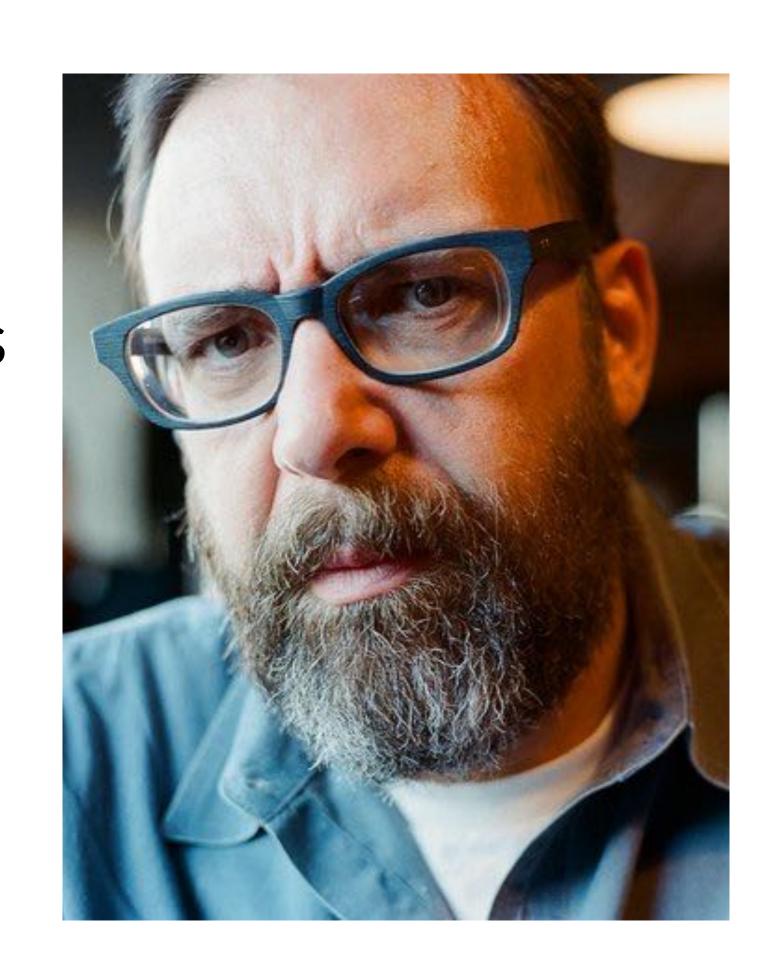


We've been trained to think of designers as people who are a few cards short of a tarot deck, out in left field, creatures of instinct. They don't follow rules. They accidentally set conference rooms on fire. And they only work when inspiration rolls up for a visit....



Calling someone a creative doesn't elevate. It marginalizes. The label excludes designers from conversations about strategy, product definition, business goals, and metrics.

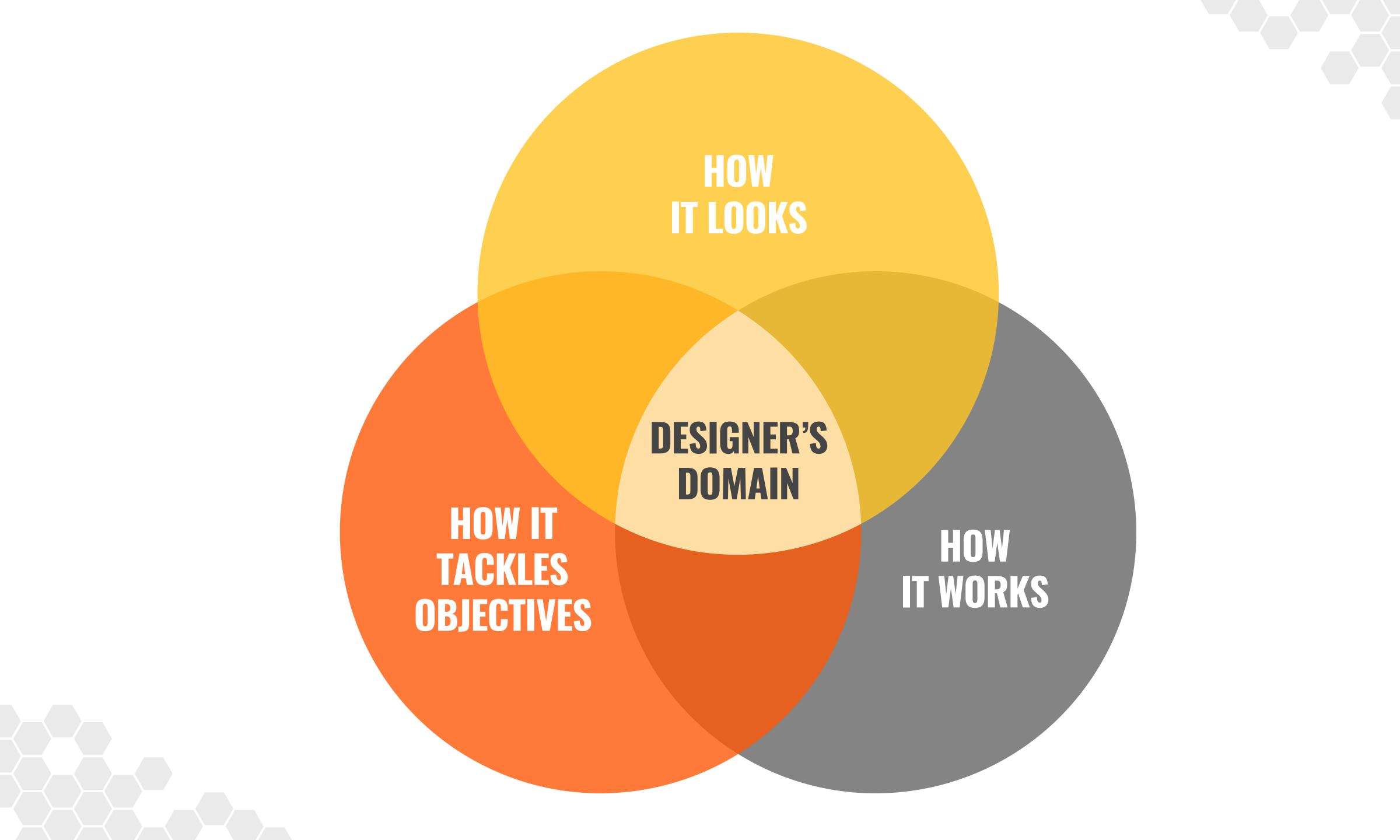
— Mike Monteiro, You're My Favorite Client



PRO TIP: DESIGN ISN'T MAGIC

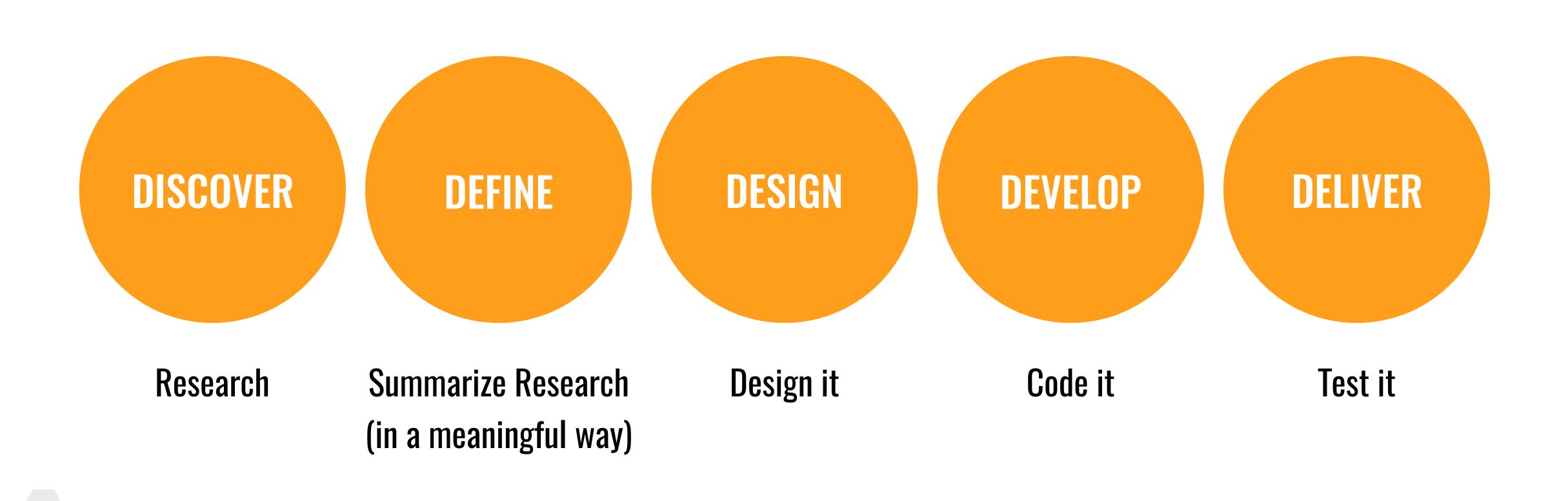
Design is about solving a problem. And there are principles and processes to guide us.



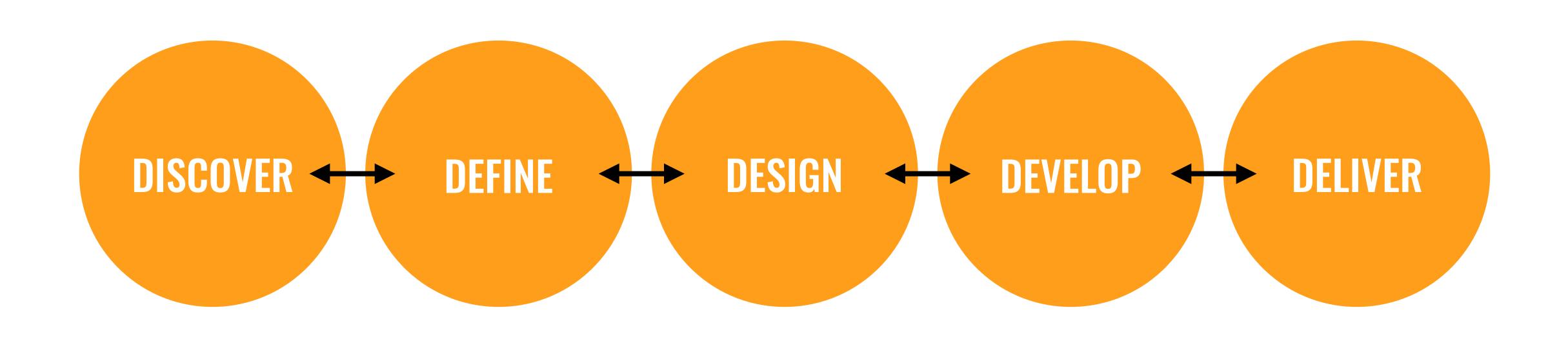


5 STAGES OF A PROJECT

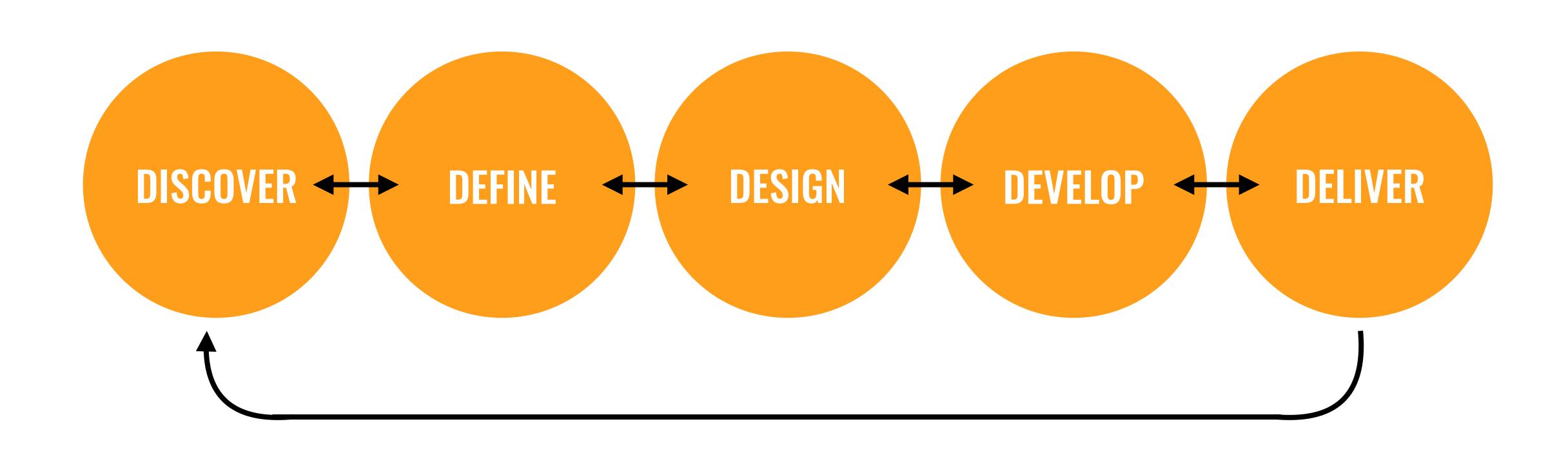
5 STAGES OF A PROJECT (THE 5 D'S)



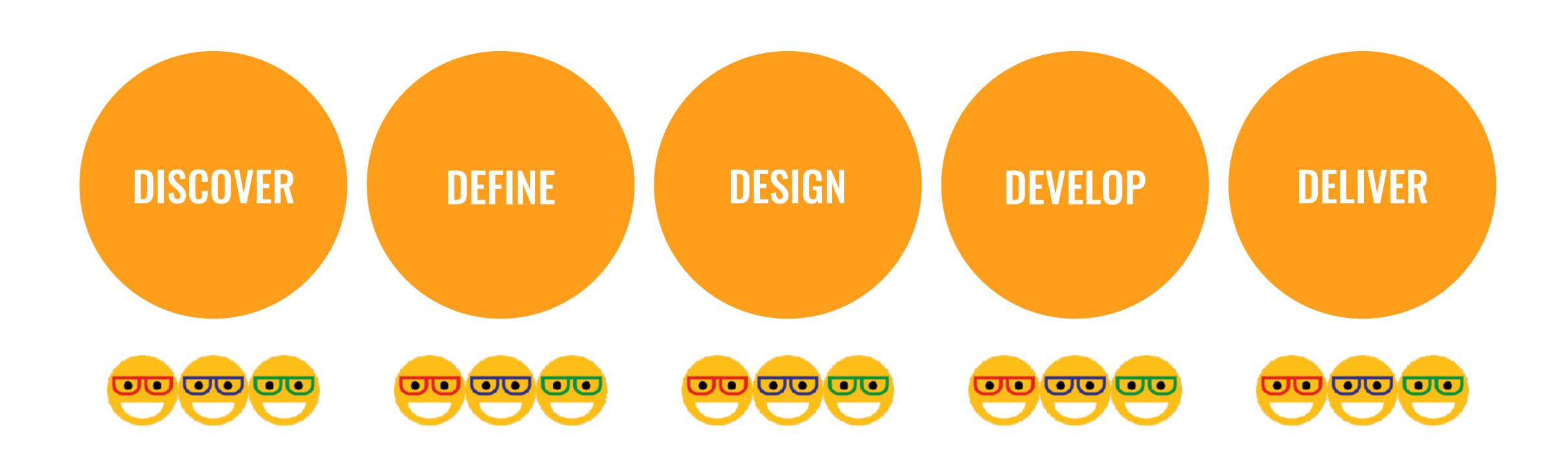
THE 5 DS—NOT NECESSARILY LINEAR



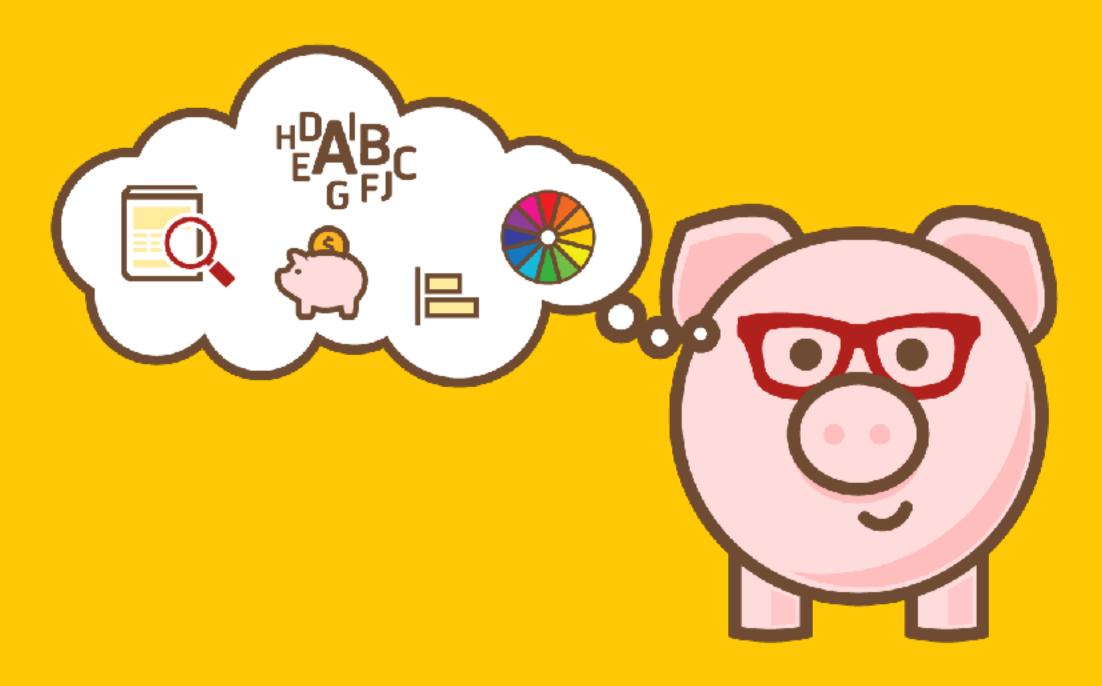
THE 5 DS—NOT NECESSARILY LINEAR



THE 5 DS—ALL TEAM MEMBERS INVOLVED



A DESIGNER'S STRATEGIC TOOLBOX



DESIGN TOOLBOX INCLUDES:

- strategy
- composition
- typography
- color
- imagery

UNDERSTANDING THE PROBLEM & SETTING THE STRATEGY

LAYING THE GROUNDWORK

The first step in solving a problem is understanding and defining the problem.

This step lays the foundation for the whole project, so it's important for relevant team members to be involved early on.

This is where research comes in.



3 BIG QUESTIONS

- What are we making?
- Who are we making it for?
- Why are we making it?

GOAL-SETTING

- What's our message?
- Whose our target audience?
- What's the point?
 - Present information clearly?
 - Tell a story?
 - Educate or change opinion?
 - Compel readers to take action?
- Is this narrative-driven? Stat-driven?

LOGISTICS

- Format and specs—Where is it going?
- Timeline
- Budget
- Approval process
- Desired design style
- Brand requirements

BEEKEEPER GROUP BRAND GUIDE



VERSION 1 • JANUARY 2016

COLOR PALETTE

Primary colors

For use on main Beekeeper-brandedmaterials



MAINYELLOW PMS 7548 CMYK 0, 12, 58, 0 RGB: 255, 198, 0 #ffc600

LIGHTGREY

PMS 427

#d0d3d4

PMS 1375 CMYK: 0, 45, 74, 0 RGB: 255, 158, 27 #ff9e1b

CMYK 7, 3, 5, 8 RGB: 208, 211, 212

MEDIUM GREY PMS 429 CMYK: 21, 11, 9, 23 RGB: 162, 170, 173 #a2aaad

DARK GREY PMS 431 CMYK: 45, 25, 16, 59 RGB: 91, 103, 112

#5b6770

DARKEST GREY PMS 433 CMYK: 90, 68, 41, 90 RGB: 29, 37, 45 #1d252d



TYPOGRAPHY

Oswald is the main displaytypeface. It should be used for large readlines, not for body text.

> Oswald Light Oswald Regular Oswald Bold

1234567890

ABCDEFGHUELMNOPQRSTUVWXYZ

abcdefghijklmnopqrstuvwxyz

DISPLAY, SECONDARY

Wisdom Script is a secondary display typeface. It should be used sparingly and in larger sizes as a complement to Oswald.

BODYCOPY

Lato is the main typeface for body text. It works well at small and large sizes so can also be used in captions, subheads, etc.

Wisdom Script

へいとわさすこうしょうりょくれい カアロタ ロフロンばまなり abciefghijklmnapgrslavuxyg 1234567890

ABCDEFGH JKLMNOPQRSTUVWXYZ abcdefghijklinnopgrstuwwxyz 1234567890

Lato Light Lato Light Italic Lato Regular

OUR LOGO

The stacked, full-color logo is the main brand logo.



Altemates

The horizontal version of the logo can be used when it firs better in the evallable space.



The bee con can be used without the text as a decorative element, or for Instances when the brand needs to fit in avery small space (like a social profile image).



Beekeeper Group Brand Galde 2

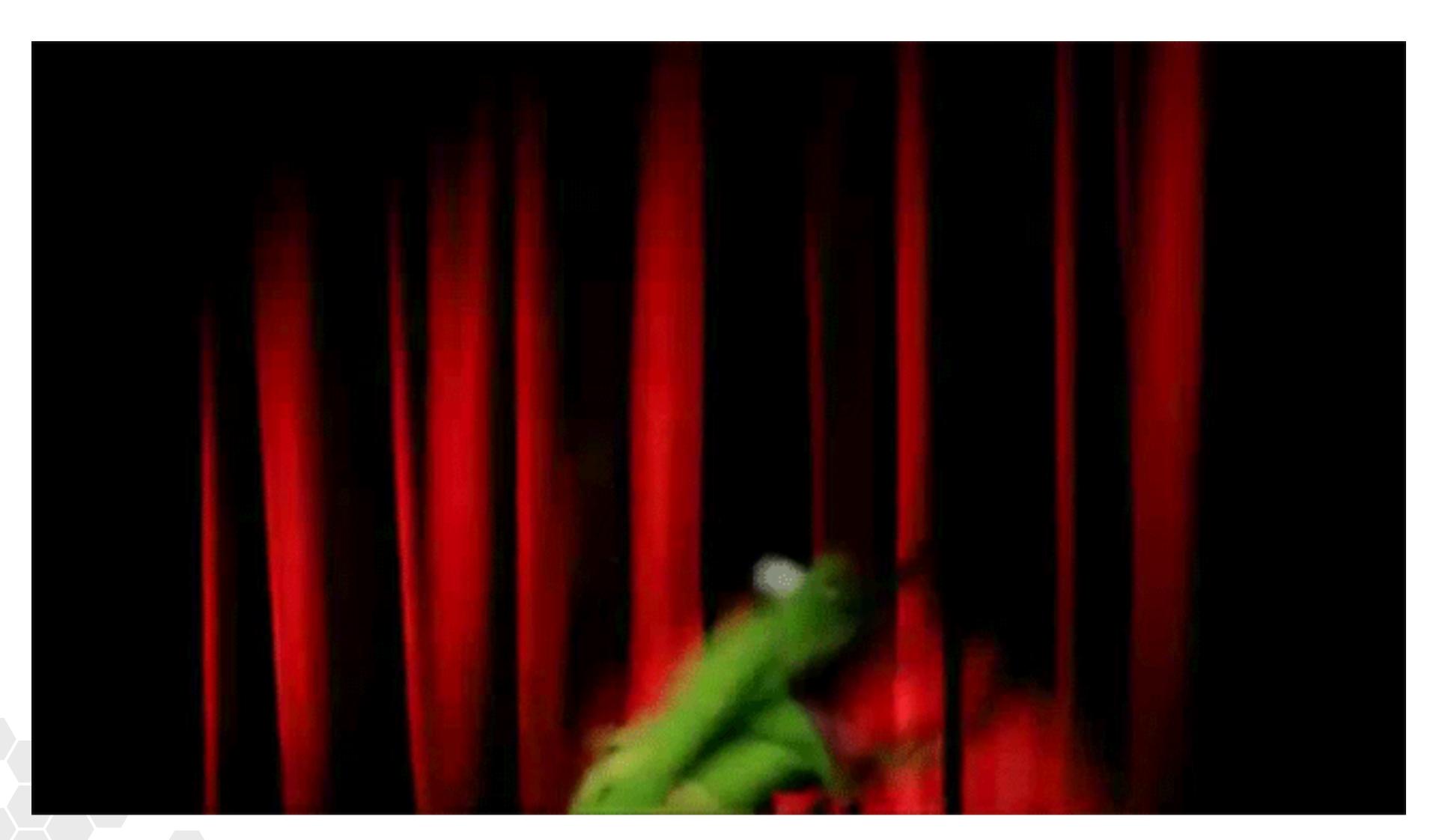
SUMMARIZE YOUR RESEARCH

Makes sure we're all on the same page about:

- the problem we're trying to solve
- the steps we're taking to solve the problem

It gives us something objective (and important!) to evaluate our work against throughout the process.

A CLEARLY DEFINED STRATEGY HELPS US DO LESS

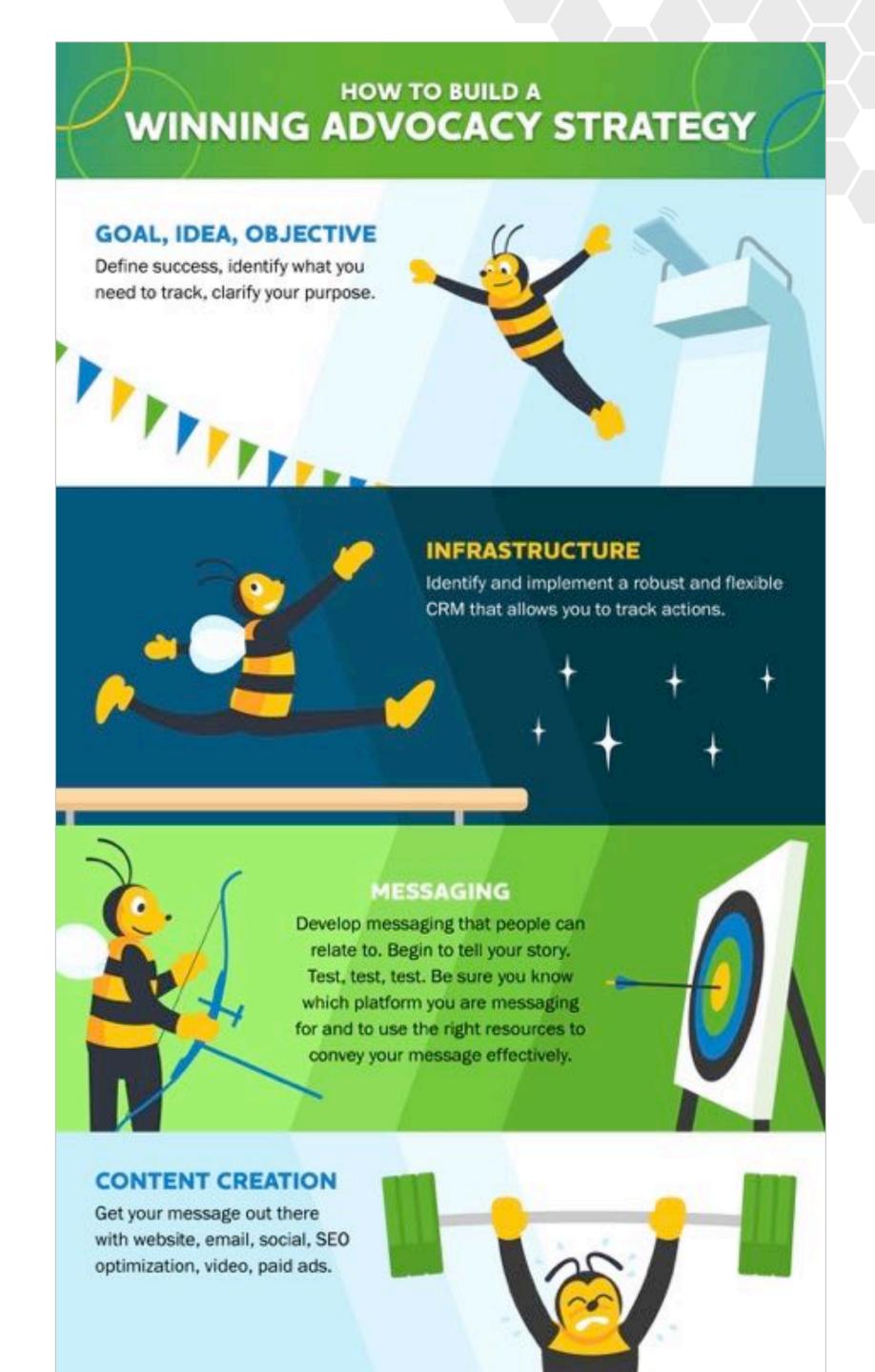


AND MORE THIS



EX: BEE OLYMPICS INFOGRAPHIC

- What are we making?
 A fun, Beekeeper-branded infographic on advocacy strategy.
- Who are we making it for?
 Advocacy professionals
- Why are we making it?
 To educate about advocacy strategy and promote Beekeeper Group.



FURTHER READING

Never Get Involved in a Land War in Asia (or Build a Website for No Reason)

By Greg Storey



COMPOSITION

COMPOSITION

- One of the most obvious places strategy comes into play is composition and layout—how content is prioritized.
- Don't force your readers to find order in the chaos by themselves.
- Designers use white space, visual hierarchy, and design principles to influence how the user's eye goes through content.

VISUAL HIERARCHY IS KEY

- Some elements on the page are more important than others.
 What visual cues can we use to indicate the hierarchy?
- If everything is of equal visual prominence, nothing stands out, and information may feel chaotic and hard to understand.

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VISUAL HIERARCHY IS KEY SOME ELEMENTS ON THE PAGE ARE MORE IMPORTANT THAN OTHERS. WHAT VISUAL CUES CAN WE USE TO INDICATE THE HIERARCHY? IF EVERYTHING IS OF EQUAL VISUAL PROMINENCE, NOTHING STANDS OUT, AND INFORMATION MAY FEEL CHAOTIC AND HARD TO UNDERSTAND.

GESTALT PRINCIPLES OF PERCEPTION

- Gestalt psychology is interested in the way people make sense of a world filled with so much visual stimuli.
- It examines how humans subconsciously look for patterns to impose order on chaos. (I.e. how our lizard brains work.)
- For design, Gestalt principles of perception help us understand the way our brains process visual stimuli, so we can more actively control the way people see our designs.

CAN YOU READ THIS?

I conduo't byleiee taht I culod aulaclty uesdtannrd waht I was rdnaieg. Unisg the icondeblire pweor of the hmuan monid, aocdcroung to resecrate at Cmabrigde Uinervtisy, it deeno't mttaer in waht oderr the Iterets in a wrod are, the olny irpoamtnt tihng is taht the freit and Isat Itteer be in the rhgit pclae. The reset can be a taotI mess and you can sitII raed it whoutit a phoerIm. Tihs is bucseae the huamn monid deos not raed ervey Itteer by istlef, but the wrod as a wlohe.

GESTALT PRINCIPLES OF PERCEPTION

C—Contrast

R—Repetition

A—Alignment

P—Proximity



The Non-Designer's Design Book by Robin Williams

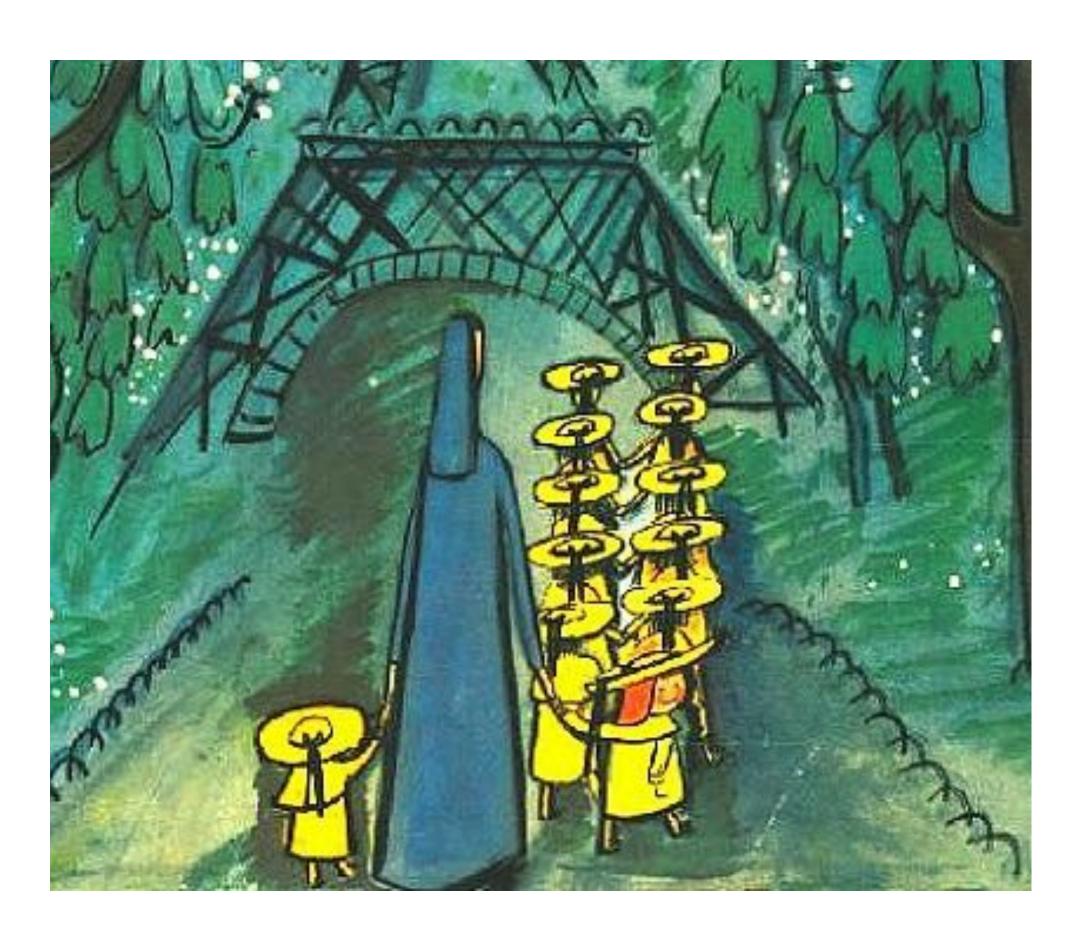
CONTRAST/REPETITION 1 OF THESE THINGS IS NOT LIKE THE OTHERS

- People are good at identifying when something is the same.
- People are also good at identifying when something is different.
- Takeaway: Elements should be the same or different for a reason.



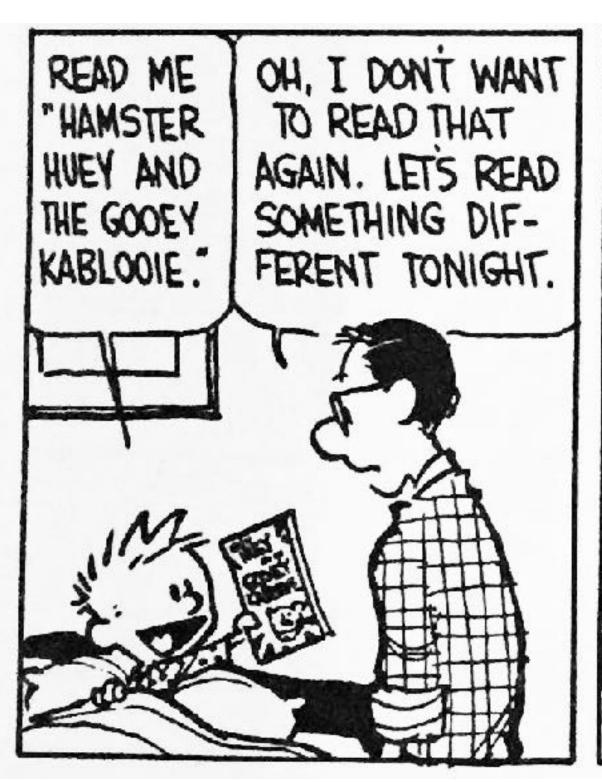
ALIGNMENT IN TWO STRAIGHT LINES...

- When things line up, they look more related and also more intentional/professional.
- Takeaway: Set up consistent margins. Use a grid.



PROXIMITY DON'T STAND SO CLOSE TO ME

- Things that are close together appear more related than things that are far apart.
- Similarly, things that are connected (with a line in between, or enclosed in a box) appear especially related.
- Takeaway: Use these techniques to distinguish between elements.









TYPOGRAPHY

TYPOGRAPHY MATTERS

WITH YOUR HELP

WE'VE FUNDED 24,537 WATER PROJECTS FOR 7 MILLION PEOPLE AROUND THE WORLD.

SEE MORE OF OUR IMPACT

WITH YOUR HELP

We've funded 24,537 water projects for 7 million people around the world.

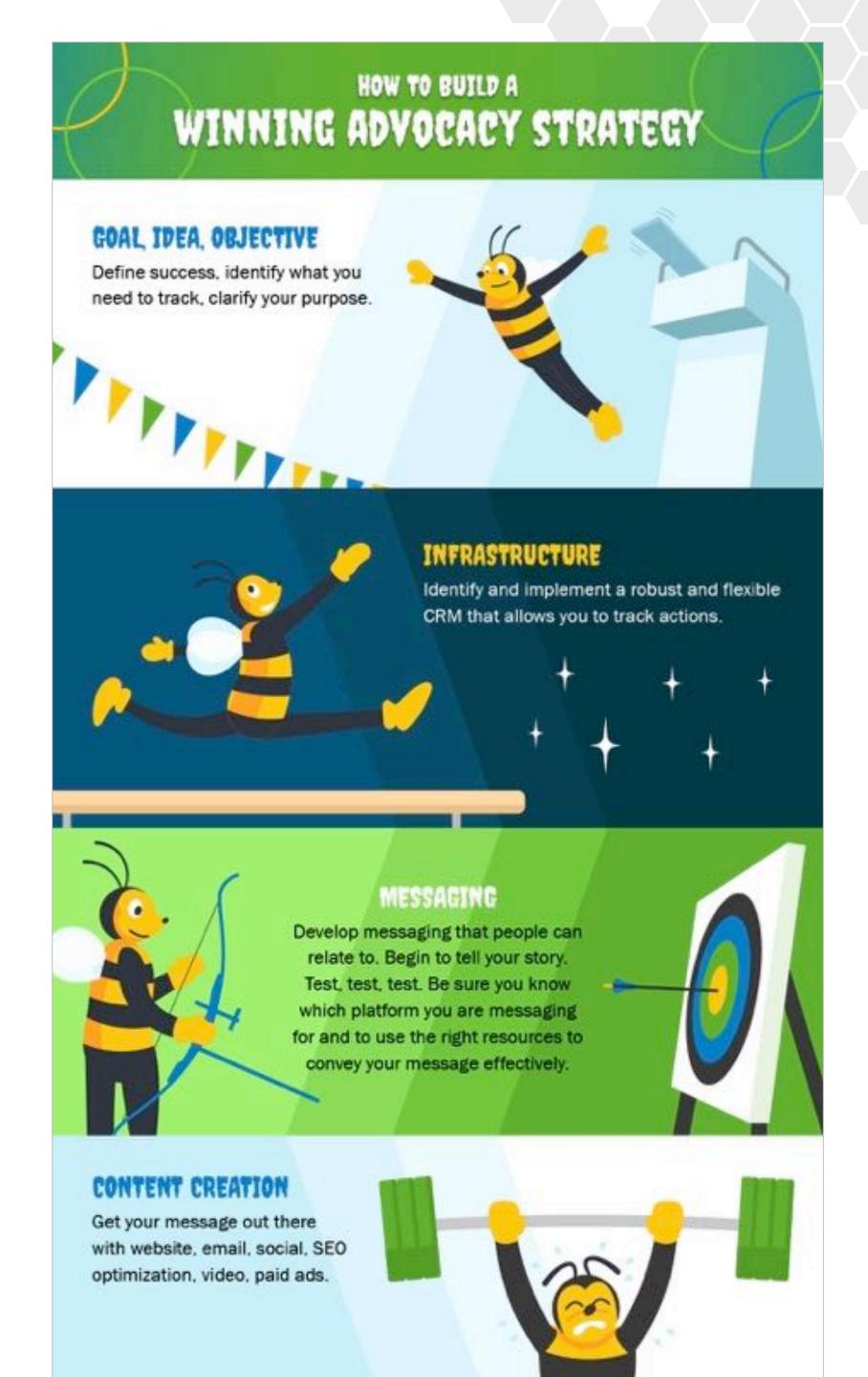
SEE MORE OF OUR IMPACT

HOW DO I KNOW WHAT FONT(S) TO USE?

- Consult the brand guidelines.
- If you're starting from scratch, 2 important questions when evaluating a font...

DOES IT SET THE RIGHT TONE FOR THE PROJECT?

When in doubt, simple is always best.



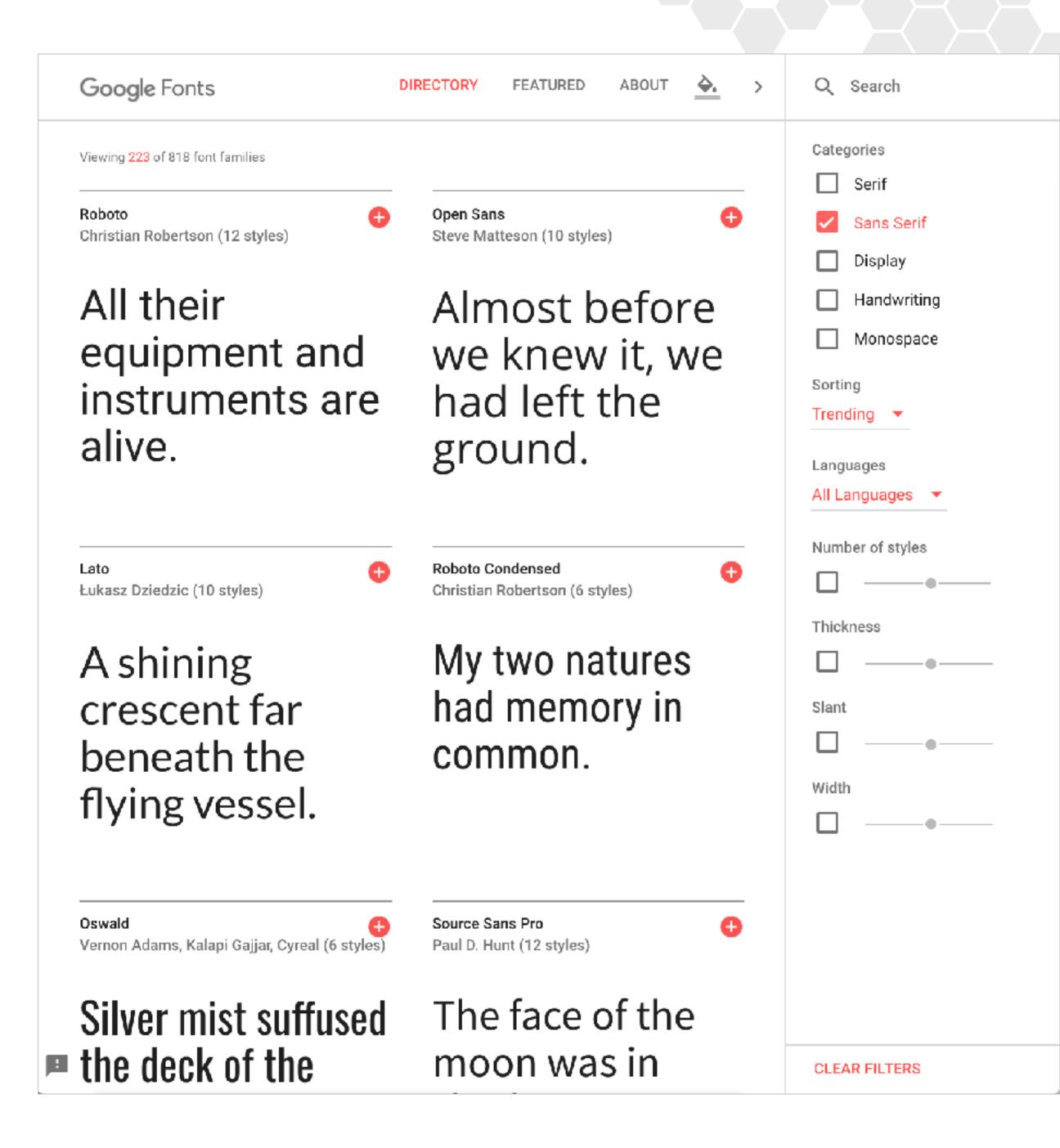
CAN YOU READ THE TEXT COMFORTABLY?

This is known as readability. It's particularly important for body copy.

HOW TO BUILD A WINNING ADVOCACY STRATEGY **GOAL, IDEA, OBJECTIVE** Define success, identify what you need to track, clarify your purpose. INFRASTRUCTURE Identify and implement a robust and flexible CRM that allows you to track actions. MESSAGING Develop messaging that people can relate to. Begin to tell your story. Test, test, test. Be sure you know which platform you are messaging for and to use the right resources to convey your message effectively. CONTENT CREATION Get your message out there with website, email, social, SEO optimization, video, paid ads.

GOOGLE FONTS

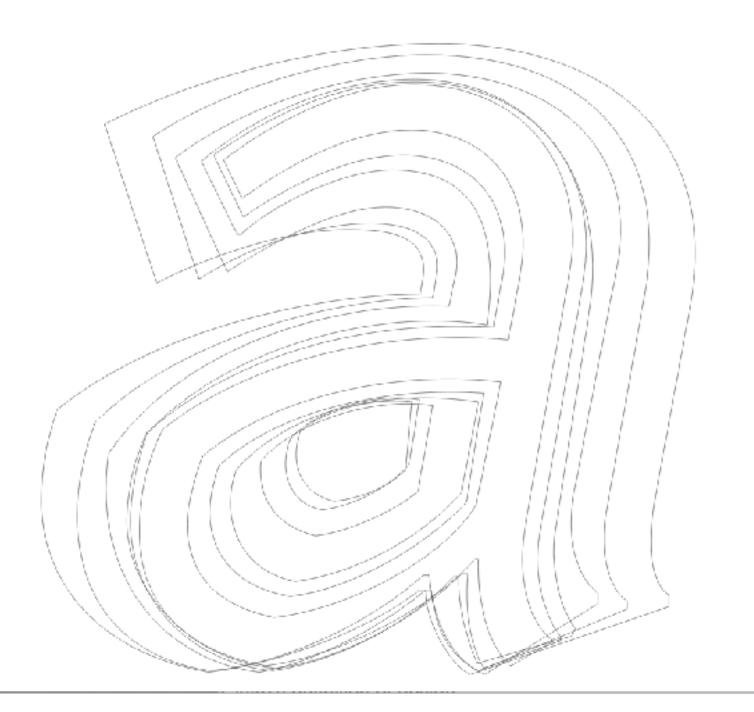
- Excellent repository of free fonts.
- Lots of them are great, lots of them aren't.
- Look for fonts with 4+ styles.



BUTTERICK'S PRACTICAL TYPOGRAPHY

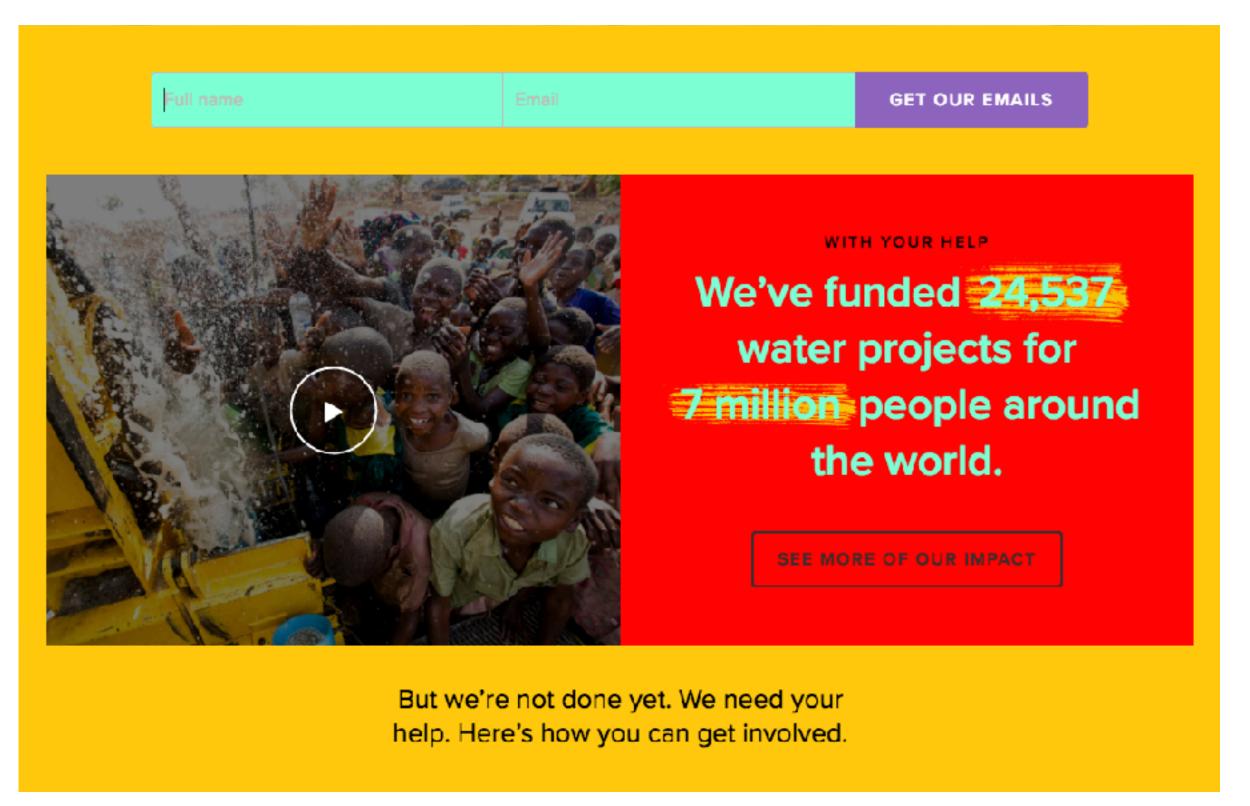
Great typography resource for beginners.

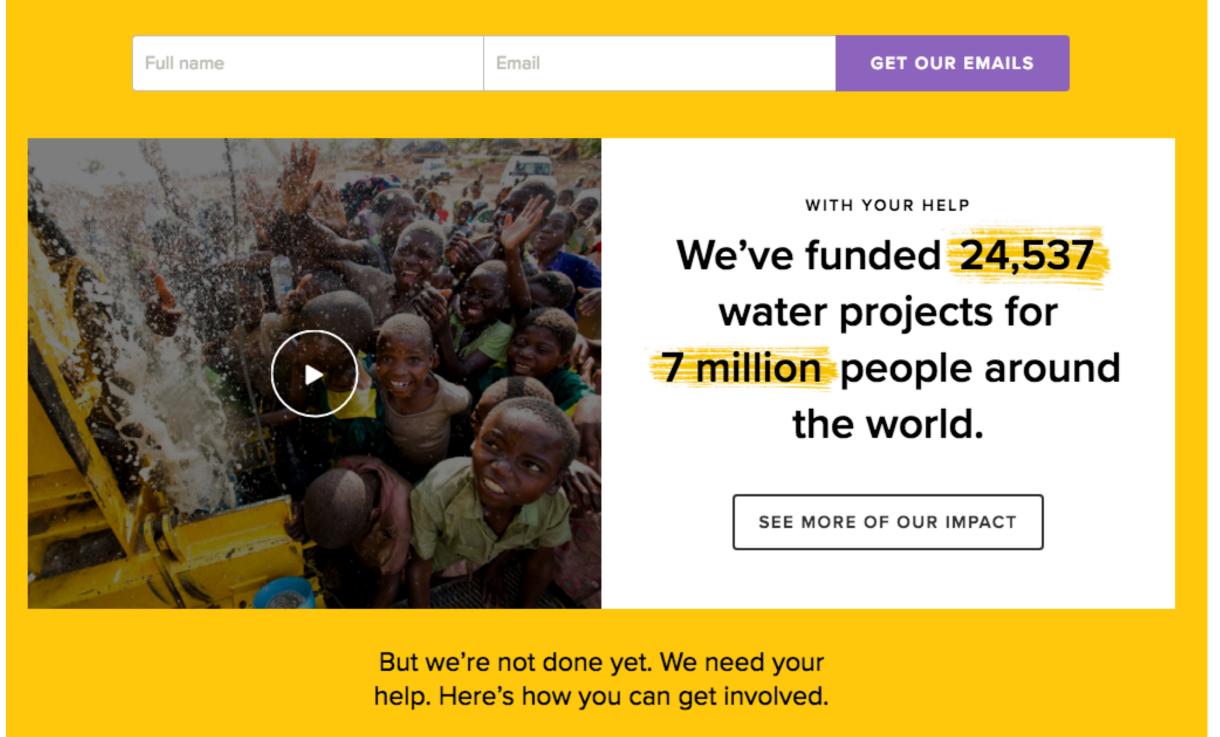
BUTTERICK'S PRACTICAL TYPOGRAPHY



COLOR

COLOR SHOULD BE A TEAM PLAYER



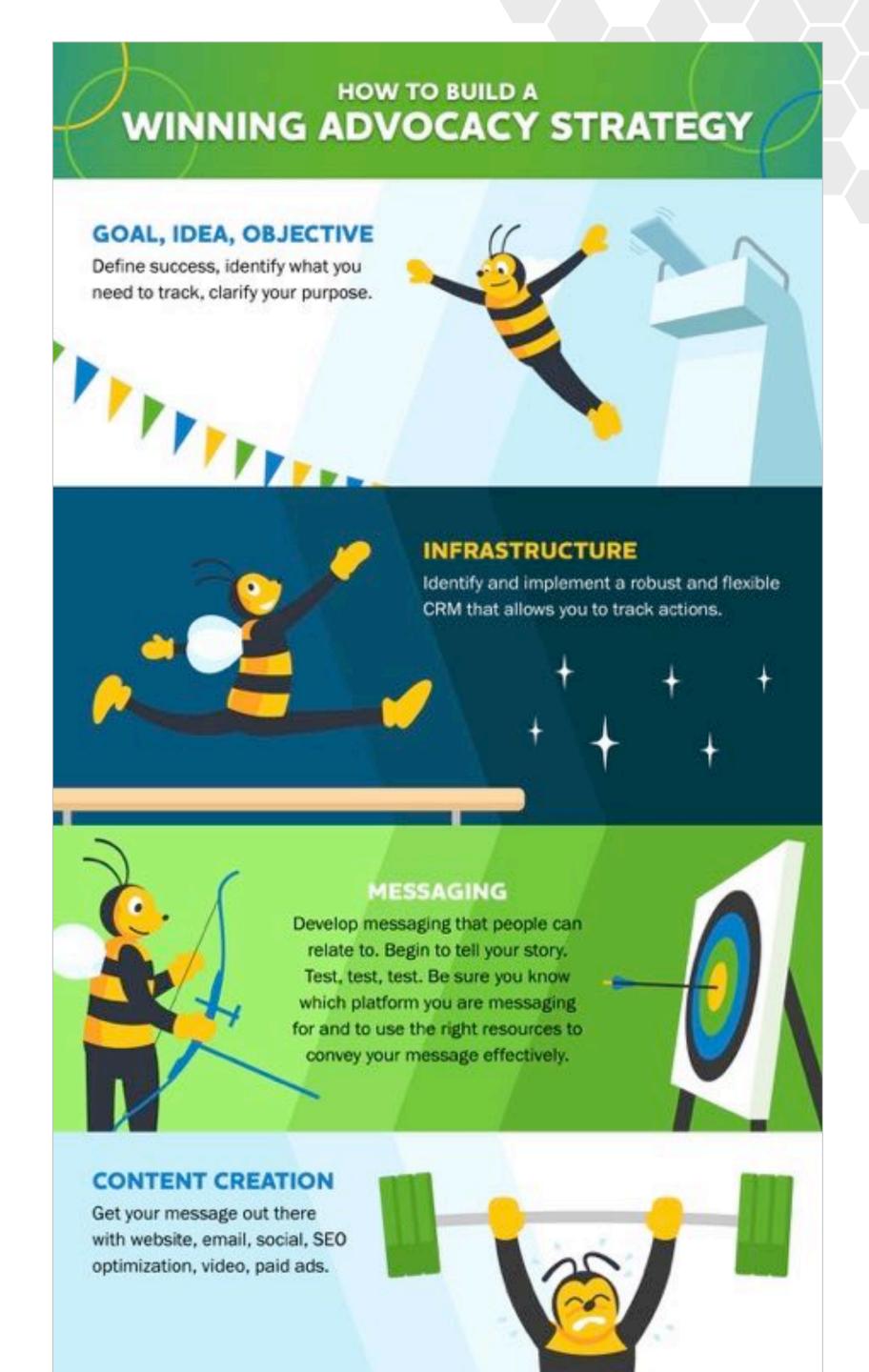


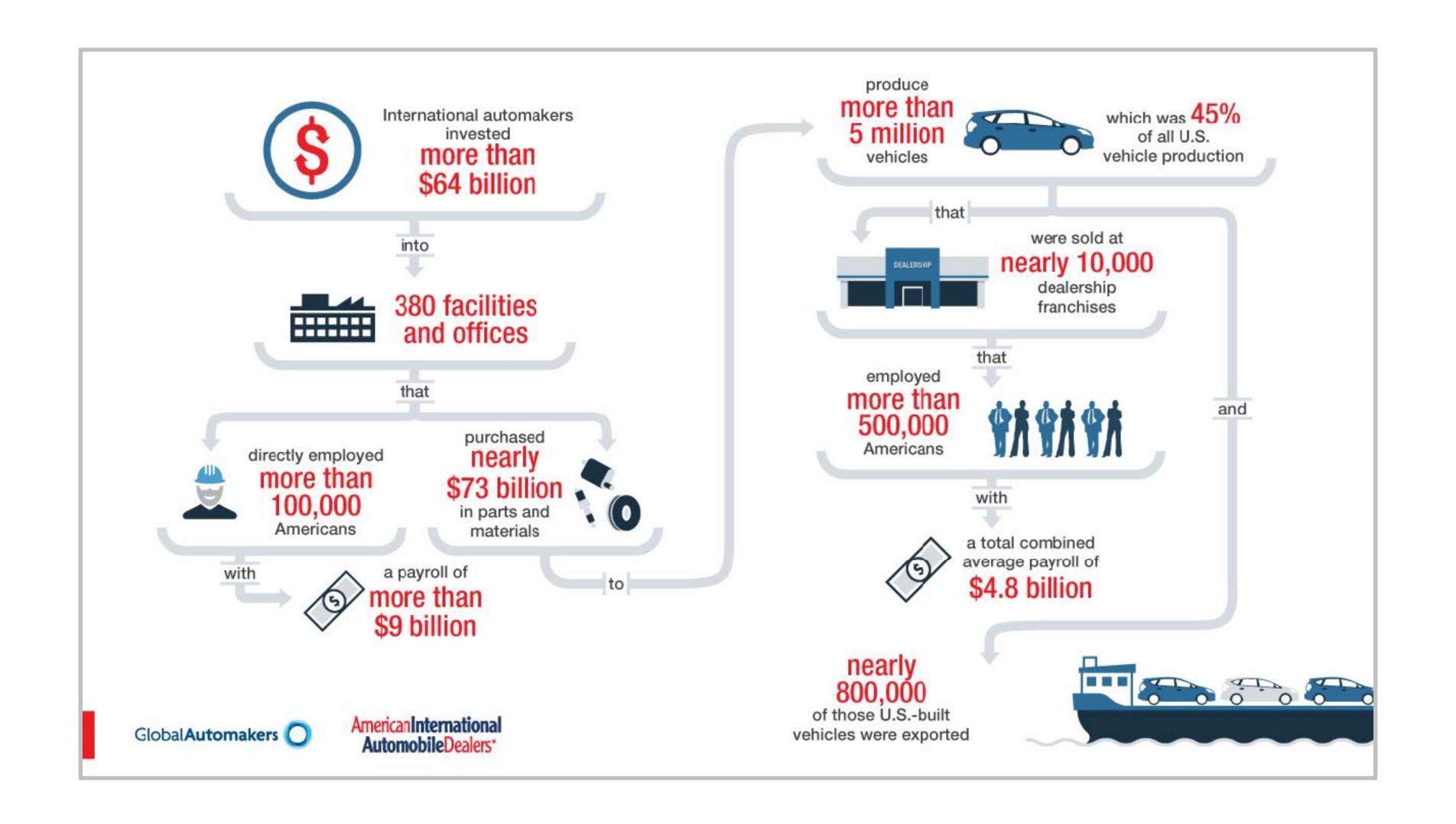
Here, color is interfering with our ability to read the content.

Here, color is being used selectively to add contrast and emphasize the content.

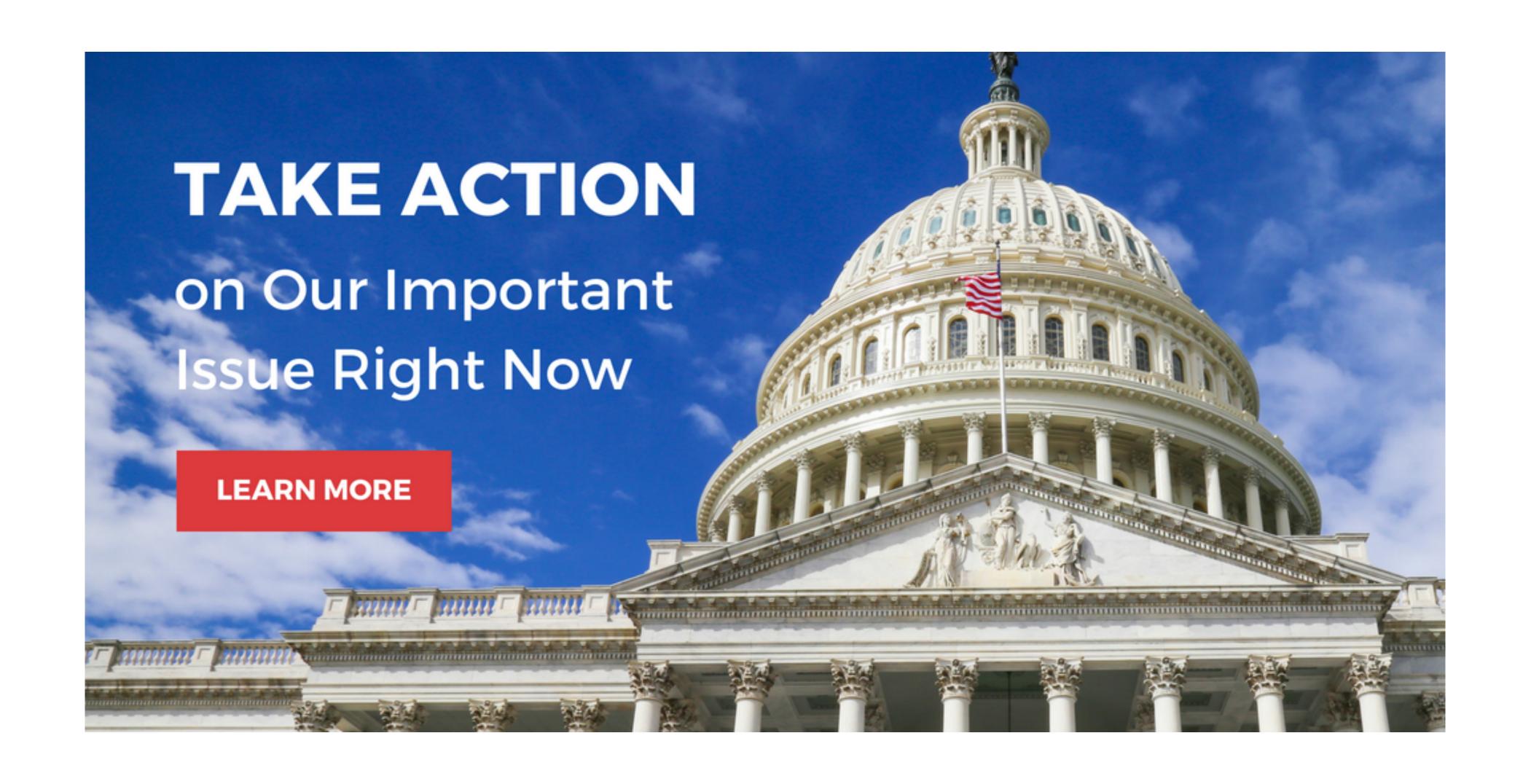
2 BIG QUESTIONS FOR SELECTING COLORS

- Does this color palette set the right mood for the project?
 Often this work has been done for you. Consult the brand guidelines.
- Is the color applied in a way that reinforces the content? Color should reinforce contrast and hierarchy.











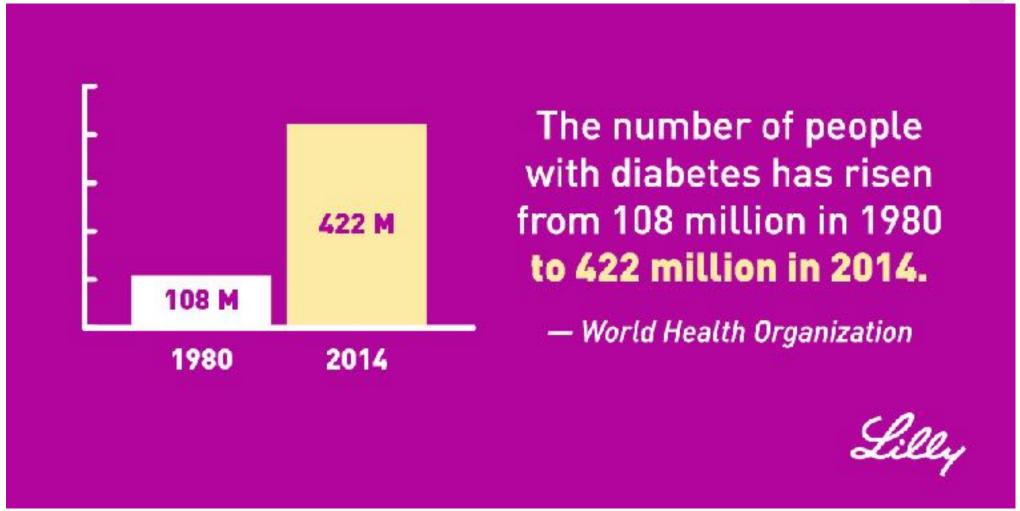


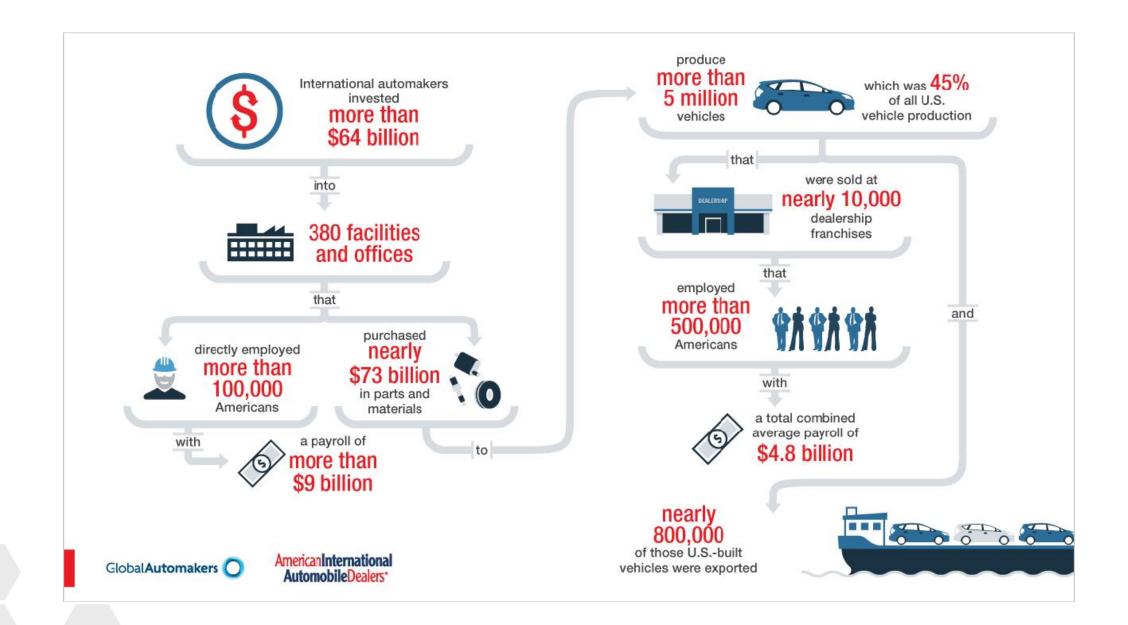
IMAGERY

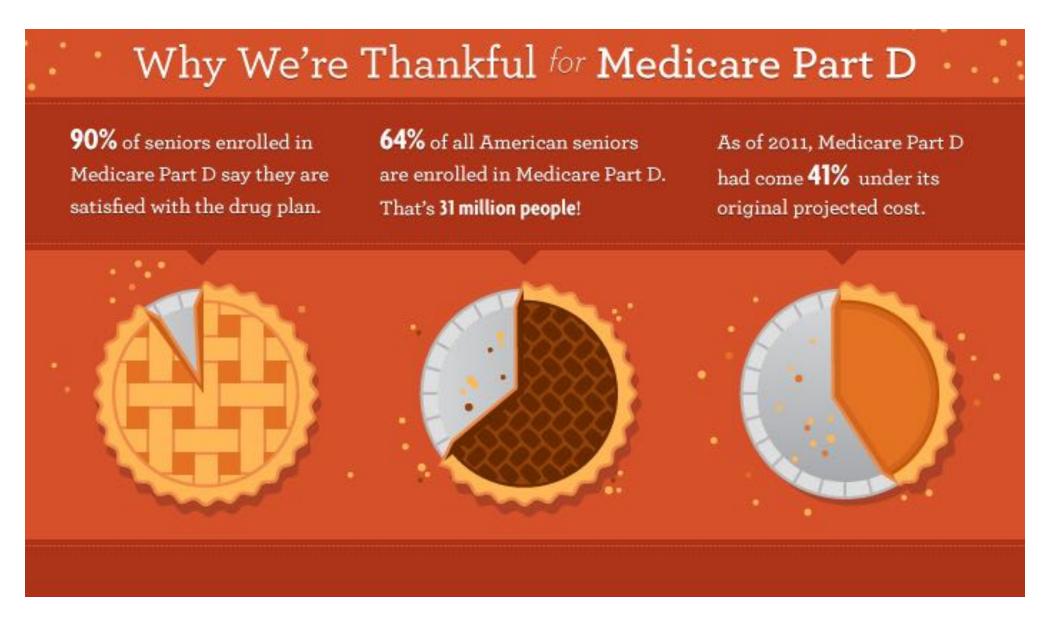
IMAGE CONSIDERATIONS

- What kind of visuals will work best with our content photos, charts, icons, etc?
- What kind of mood do we want to set?
- What kind of visuals do we already have access to?









TOOLS—ASSETS

Icon Sets (free):

fontawesome.com

thenounproject.com

flaticon.com

Image Editors (free):

pixlr.com

gimp.org

Stock Imagery (free):

flickr.com/creativecommons

unsplash.com

Stock Imagery (paid):

istock.com

thinkstock.com

gettyimages.com

PUTTING IT ALL TOGETHER



TOOLS—SOFTWARE

- Canva—free; paid service with additional features
- Sketch by Bohemian Coding—\$99/year
- Adobe Creative Cloud (Photoshop, Illustrator, InDesign, etc)—
 \$50/month

CANVA TUTORIAL

canva.com

Download these assets:

https://bit.ly/2sSTSz1



PROJECT PROMPT:

- What are we making?
 A Twitter graphic promoting the Digital Media & Advocacy Summit.
- Who are we making it for?
 Public Affairs professionals across the U.S.
- Why are we making it?
 To promote the summit and ultimately get people to register for it.

IN CONCLUSION



IN CONCLUSION

- Design can be a powerful tool for communicating your message to a broader audience.
- Make sure the whole team takes time to set your strategy at the beginning of a design project, and revert back to it throughout to make sure you're on the right track.
- Keep your design clean, simple, and aligned with your goals, so your message makes an impact!

THANKS!

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